



GALATAS, CRETE, May 25, 1941: This scenario is a conversion to the Advanced Tobruk System (ATS) from Advanced Squad Leader (ASL). Ownership of Advanced Tobruk and ASL SK3 are necessary for play. Please refer to scenario ASL S27 for the historical background to this scenario as well as its aftermath.

ASL Scenario Design & copyright: Ken Dunn.
ATS conversion: Fernando Sola.



Elements of Kampfgruppe Ramcke set up in building uP2:

Squad	Leader	MG 34
7 4 9	1 1 7	8 14 M MG
2	1	1



Elements of 2nd Battalion, 100th Regiment, 5th Gebirgsjäger Division enter on Turn 1 along the west edge of board V:

Squad	Reduced Squad	Leader	Leader	MG 34	PzB 38	GrW 36
7 5 8	5 5 6	1 1 8	1 1 7	5 8 L MG	1 16 L ATR	50 DL MTR
13	1	1	3	3	2	1



Elements of 10th New Zealand Brigade set up on board U in any hexes not in or adjacent to building uP2:

Squad	Squad	Leader	Bren	Vickers
6 5 8	5 5 7	1 1 7	3 6 L MG	7 12 M MG
2	4	2	1	1



Elements of Petrol Company, 10th New Zealand Brigade set up on board V on/between hexes numbered 5-8:

Squad	Squad	Leader	Bren	H HOW
6 5 8	5 5 7	1 1 7	3 6 L MG	75 27 75 D
1	4	2	2	2

Elements of 3rd Hussars enter on Turn 5 along the east edge of board U:

Squad	Leader	Bren	Mk VIB
6 5 8	1 1 7	3 6 L MG	13 6 (10) -
2	1	1	2

VICTORY CONDITIONS: The Germans must control all multi-hex stone buildings on board U.

SCENARIO SPECIAL RULES:

- Sun Glare affects all fire to the west during turns 1 and 2. Spotting Conditions are Average.
- AFVs may not enter building hexes.

BALANCE:



Replace the two 6|5|8 Squads in the Commonwealth reinforcements with two 5|5|7 Squads.



Commonwealth reinforcements enter on Turn 4 instead of Turn 5.

MAP CONFIGURATION: Maps U and V are used. Only hexes A-P are playable.

TURN RECORD TRACK

1	2	3	4	5	6	7	8
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MAP LAYOUT:

